

FIG.1

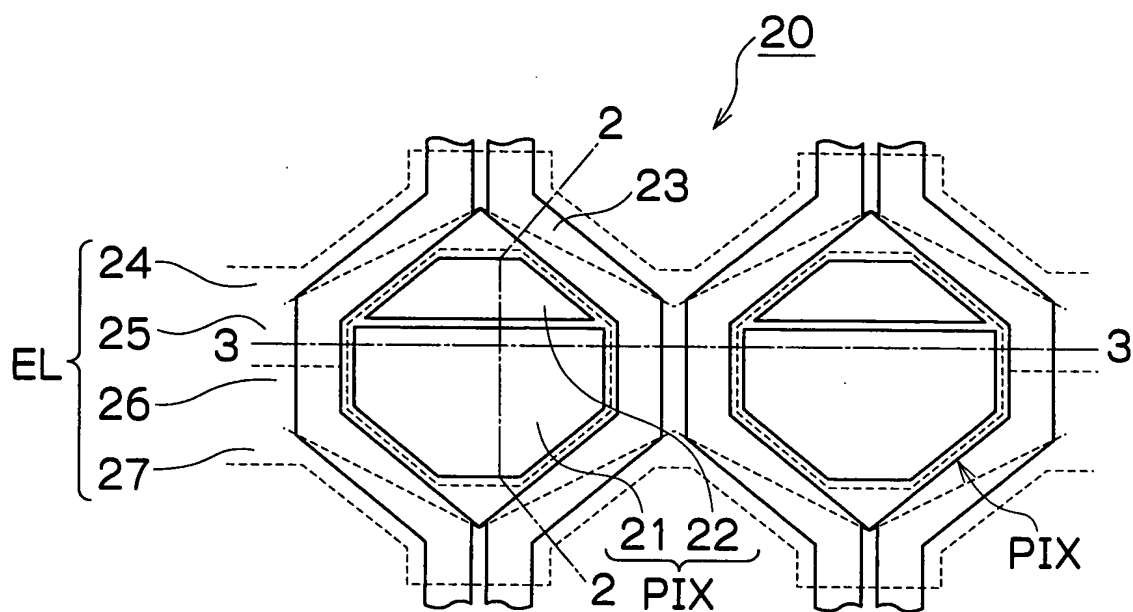


FIG.2

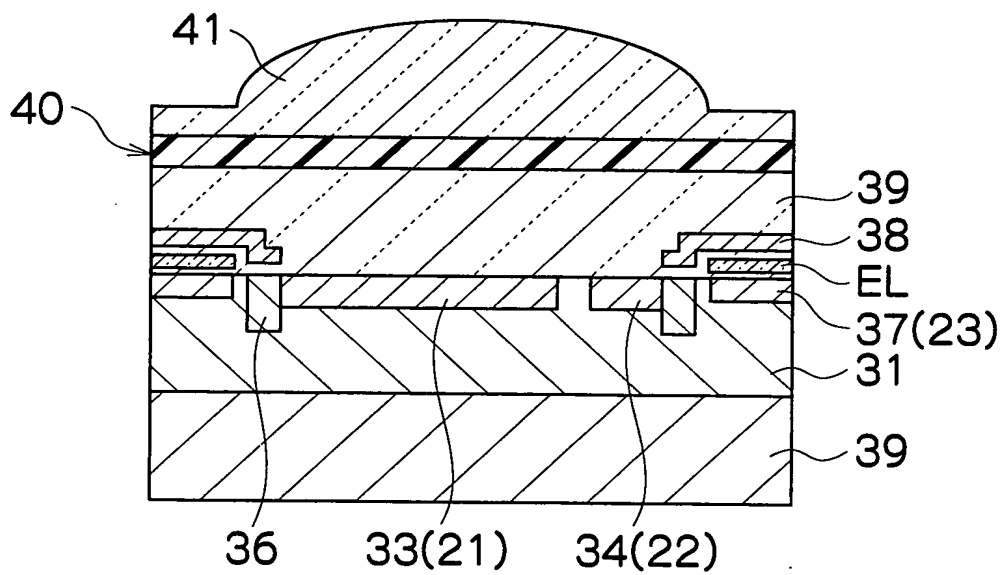


FIG.3

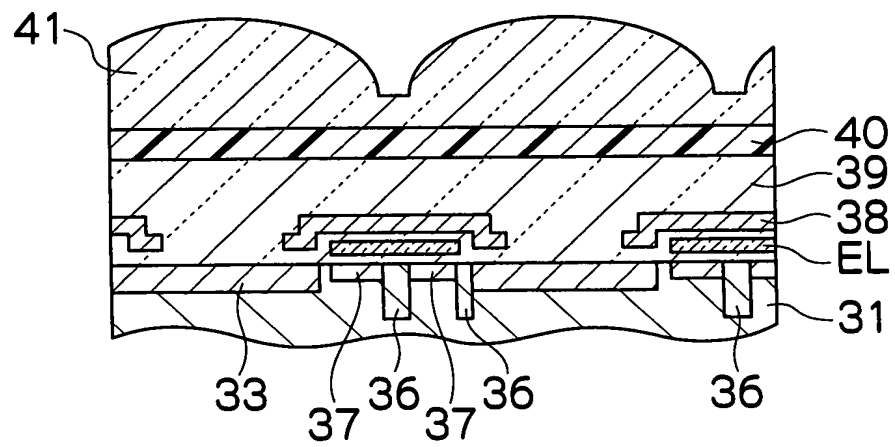


FIG.4

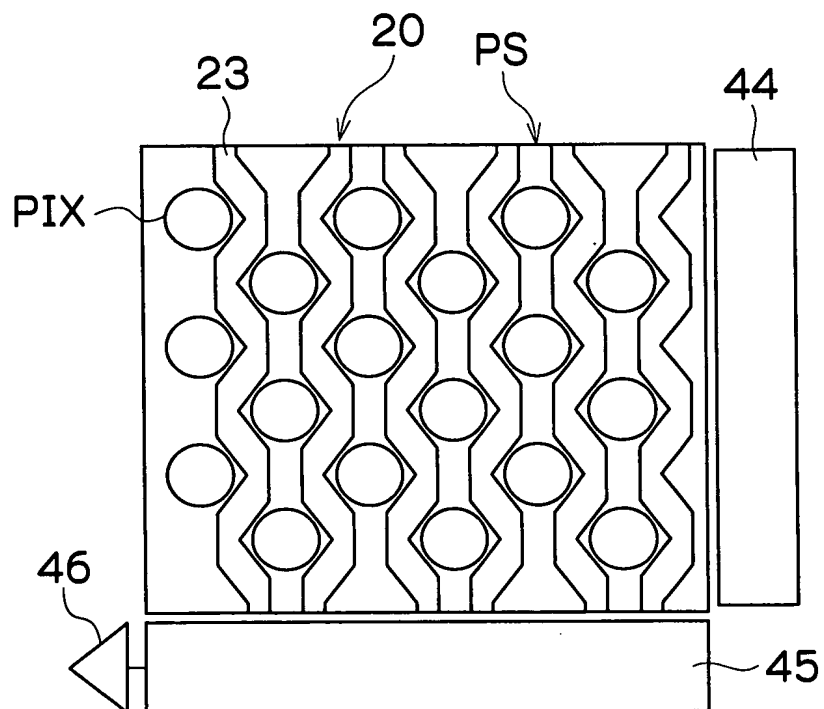


FIG.5

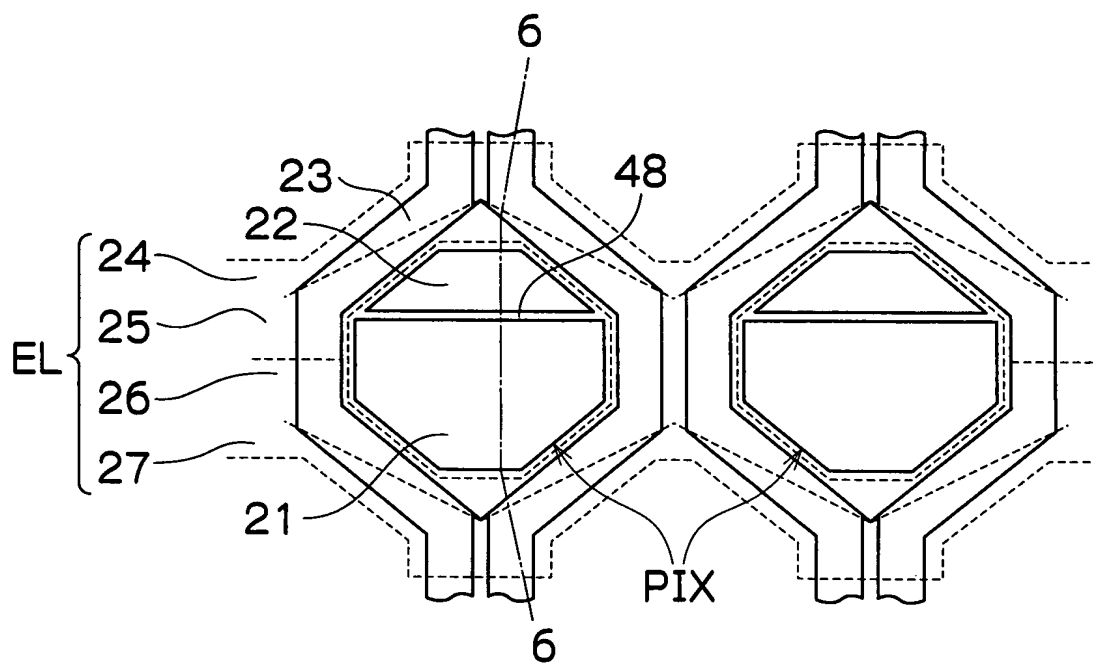


FIG.6

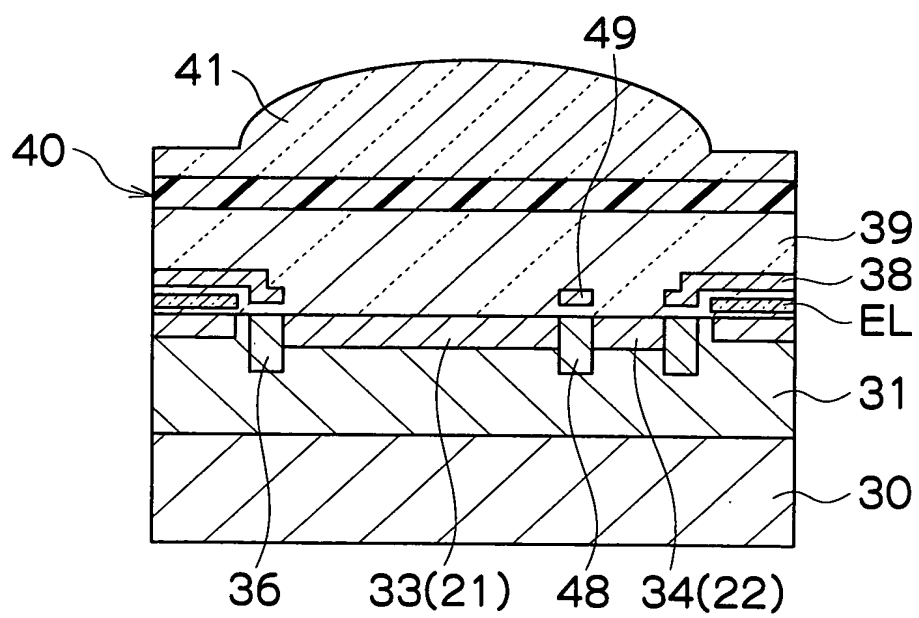


FIG.7

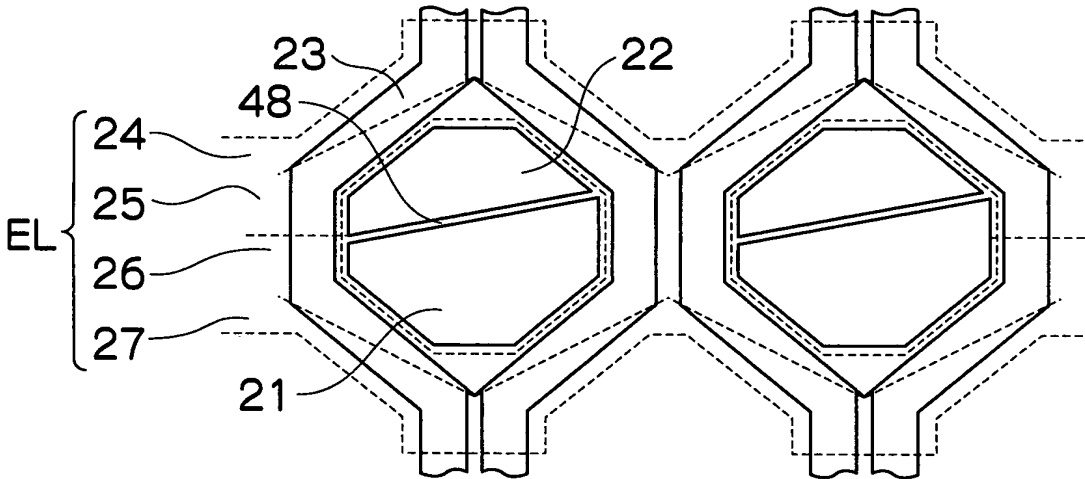


FIG.8

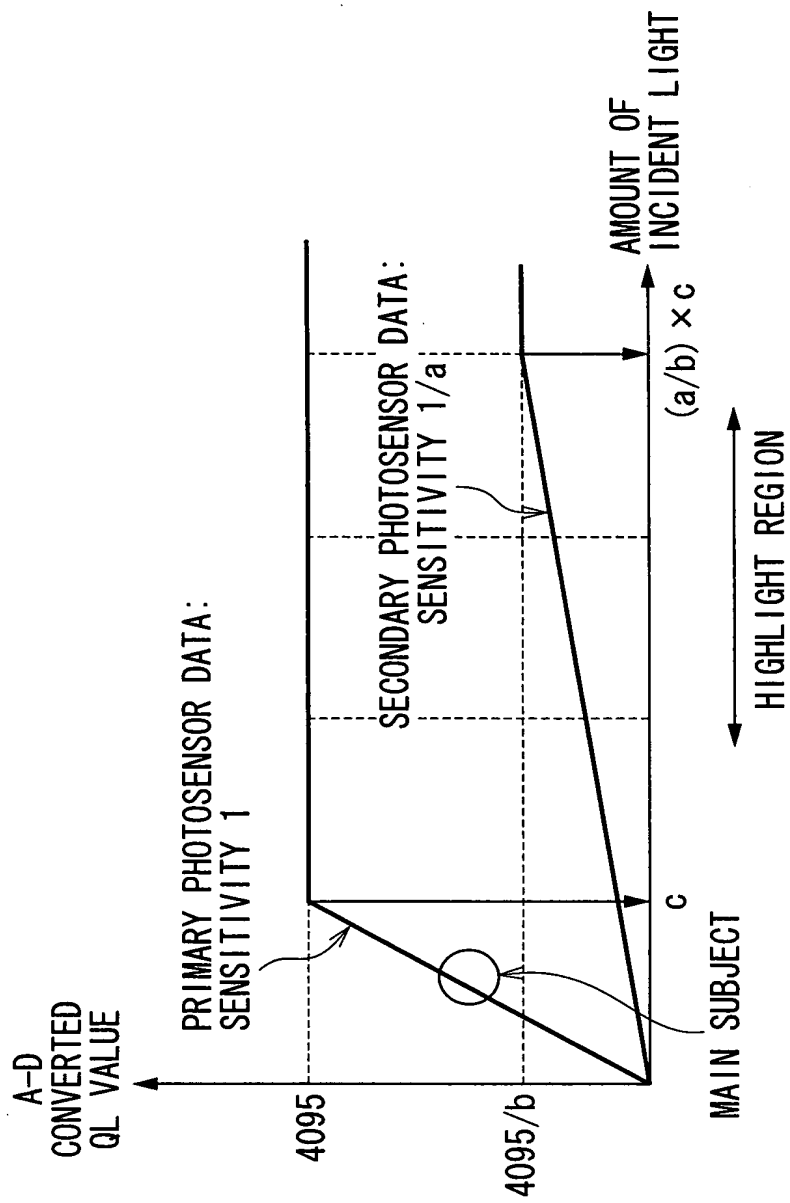


FIG.9

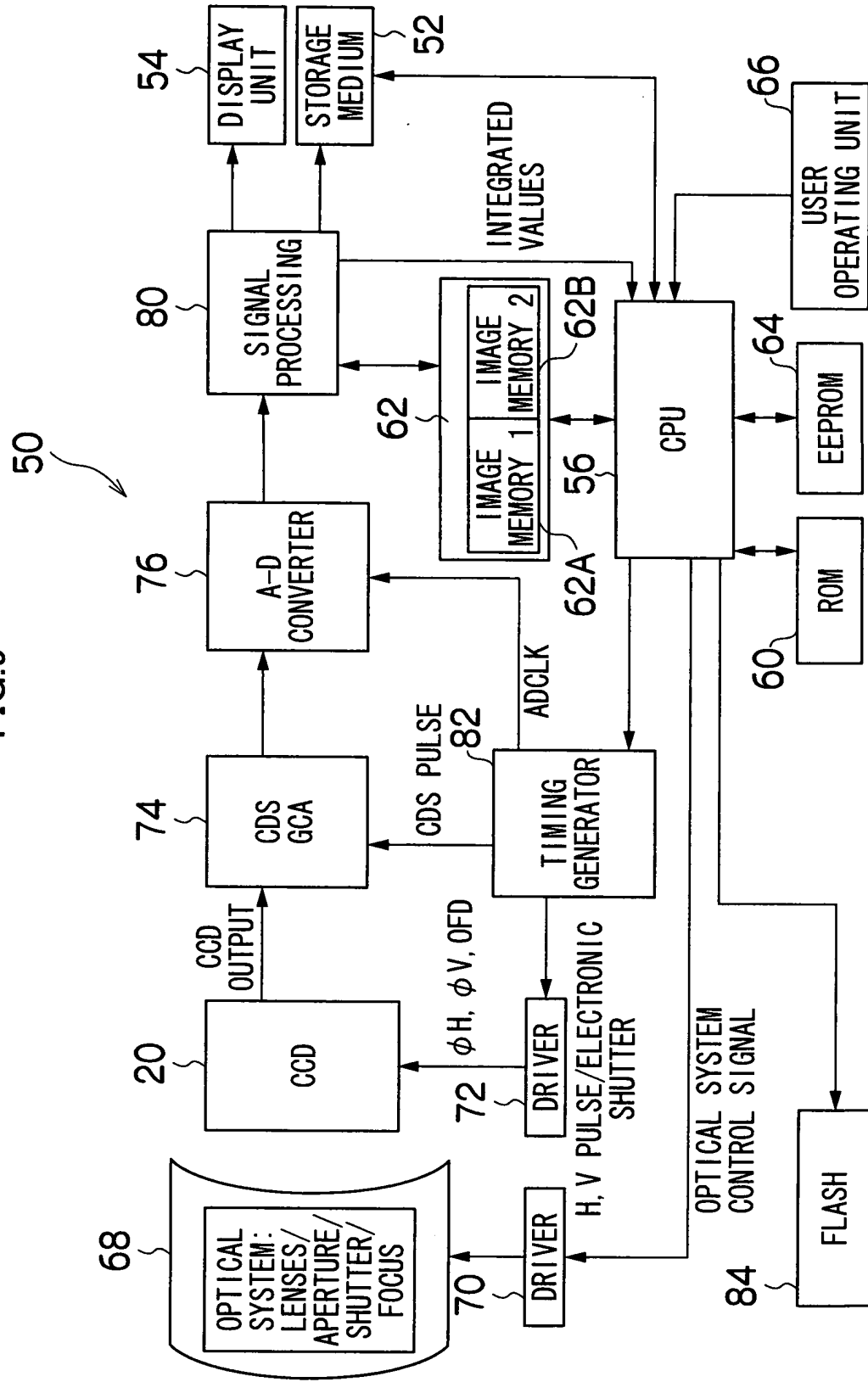


FIG.10

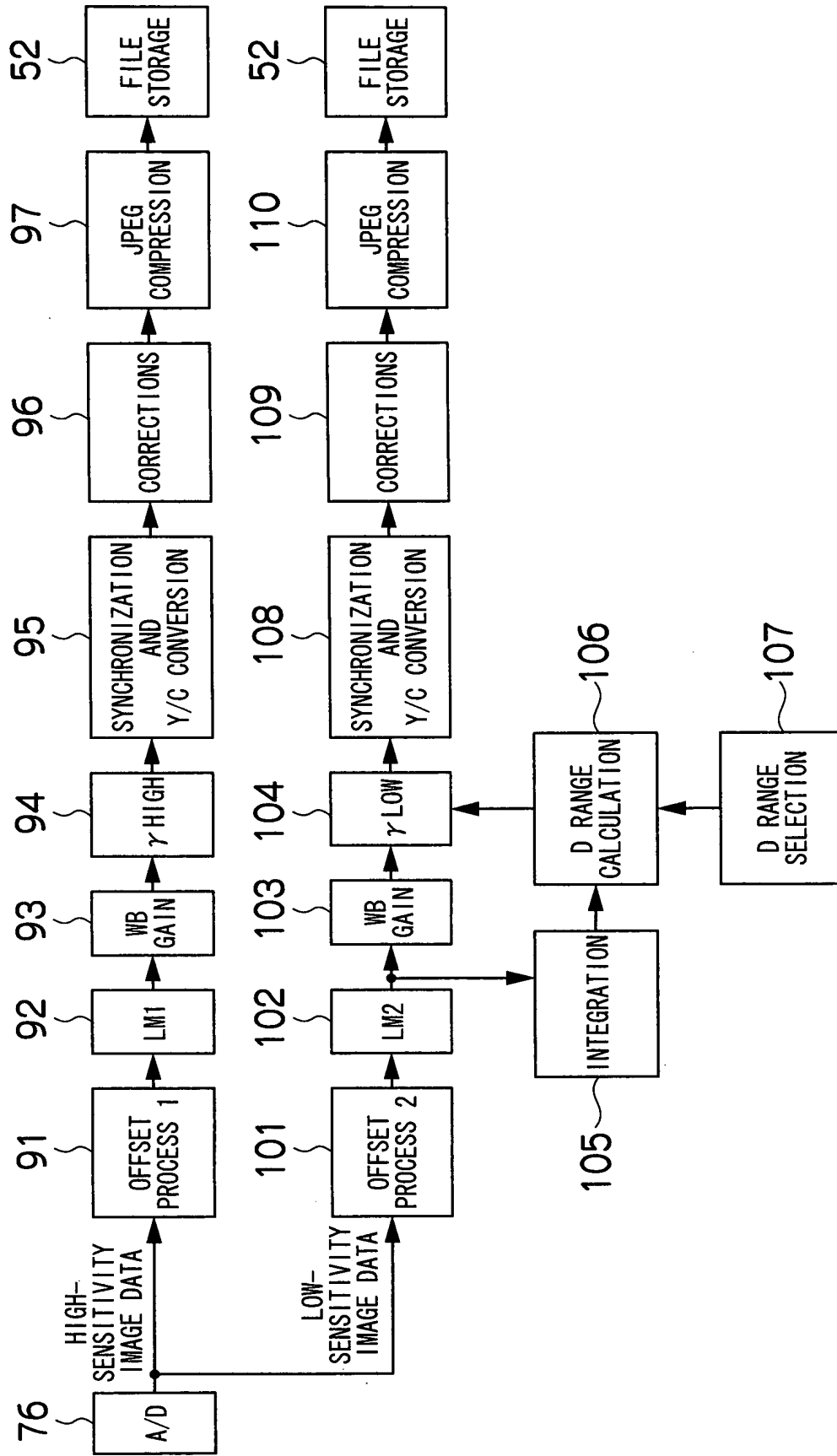


FIG.11

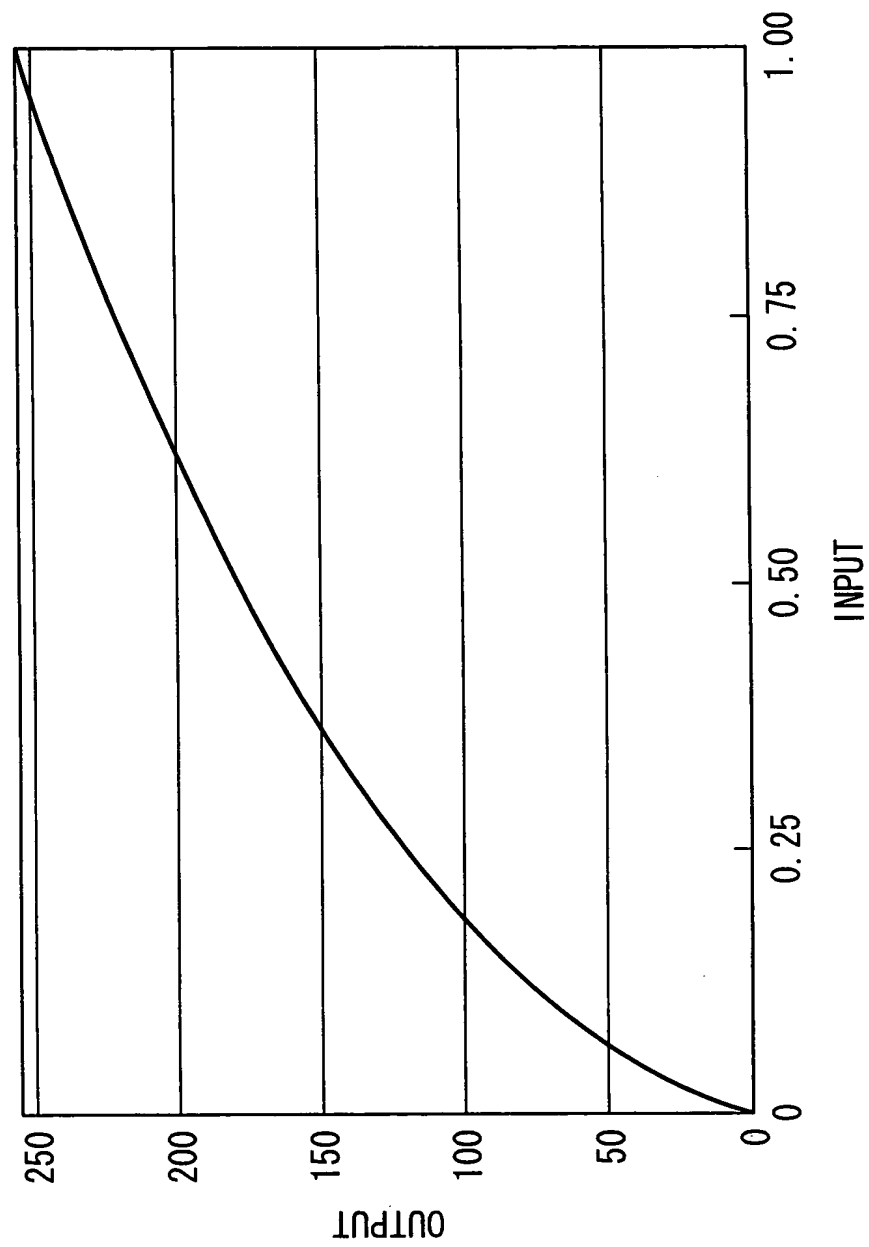


FIG.12

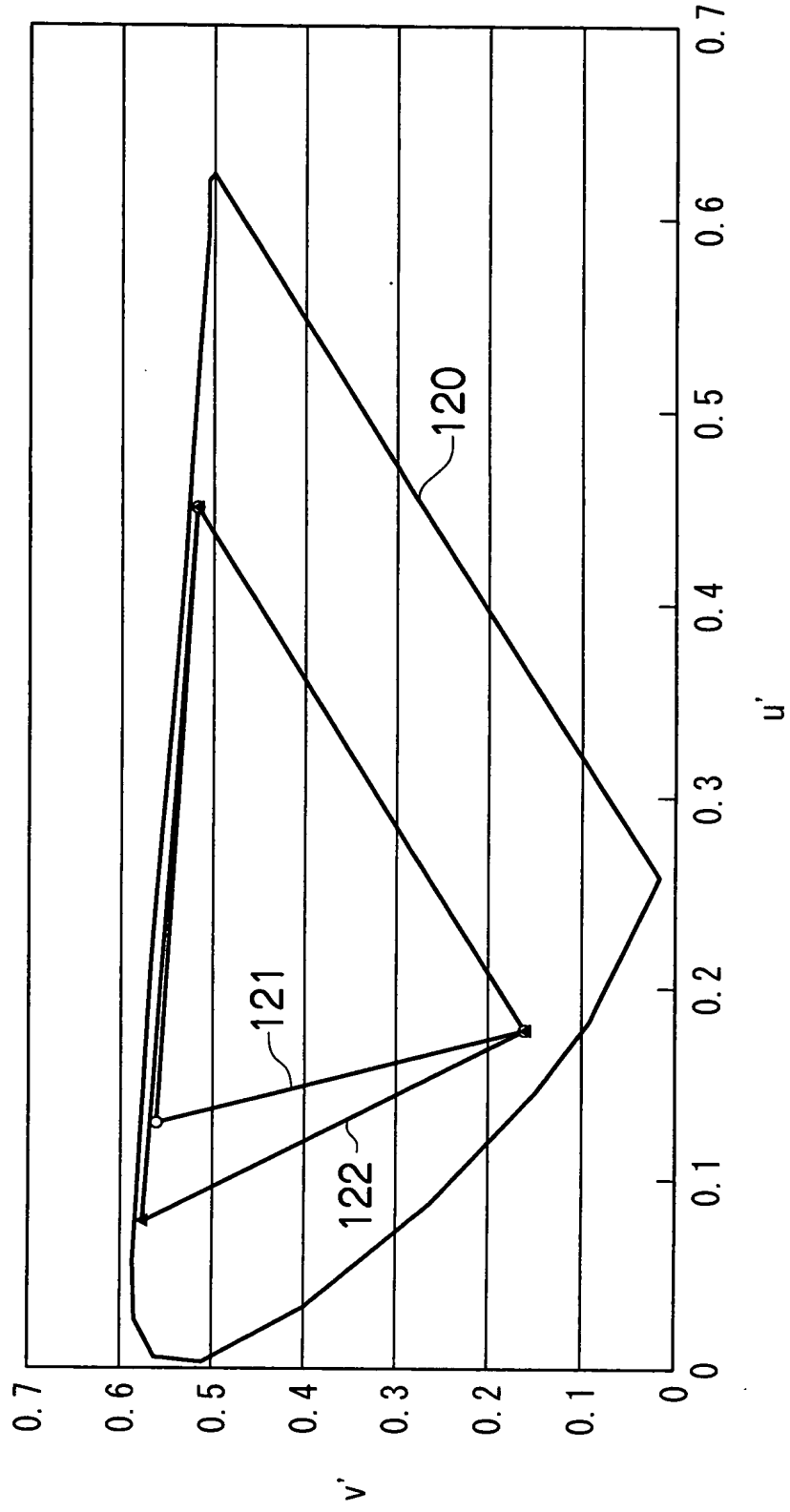


FIG.13

CASE 1	<p>ENCODE FOR sRGB COLOR REPRODUCTION GAMUT (DITTO FOR G AND B)</p> <p>$0 < R < 0.0031308$</p> <p>$R' = 12.92 \times R$</p> <p>$0.0031308 \leq R < 1$</p> <p>$R' = 1.055 \times R^{(1/2.4)} - 0.055$</p>
CASE 2	<p>ENCODE FOR EXTENDED COLOR REPRODUCTION GAMUT (DITTO FOR G AND B)</p> <p>$R < -0.0031308$</p> <p>$R' = -1.055 \times (-R)^{(1/2.4)} + 0.055$</p> <p>$-0.0031308 \leq R' < +0.0031308$</p> <p>$R' = 12.92 \times R$</p> <p>$R \geq +0.0031308$</p> <p>$R' = 1.055 \times R^{(1/2.4)} - 0.055$</p>

FIG.14

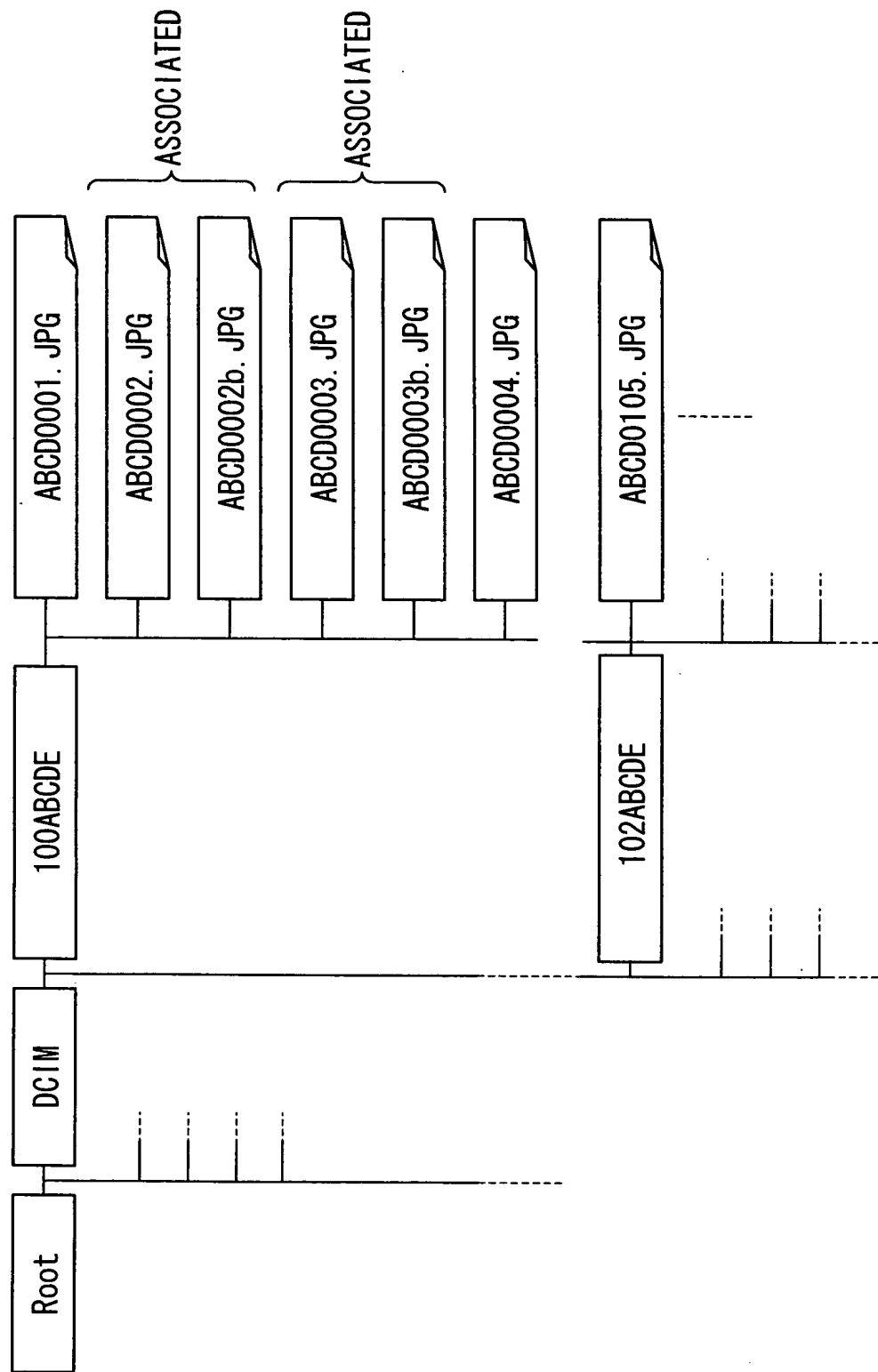


FIG.15

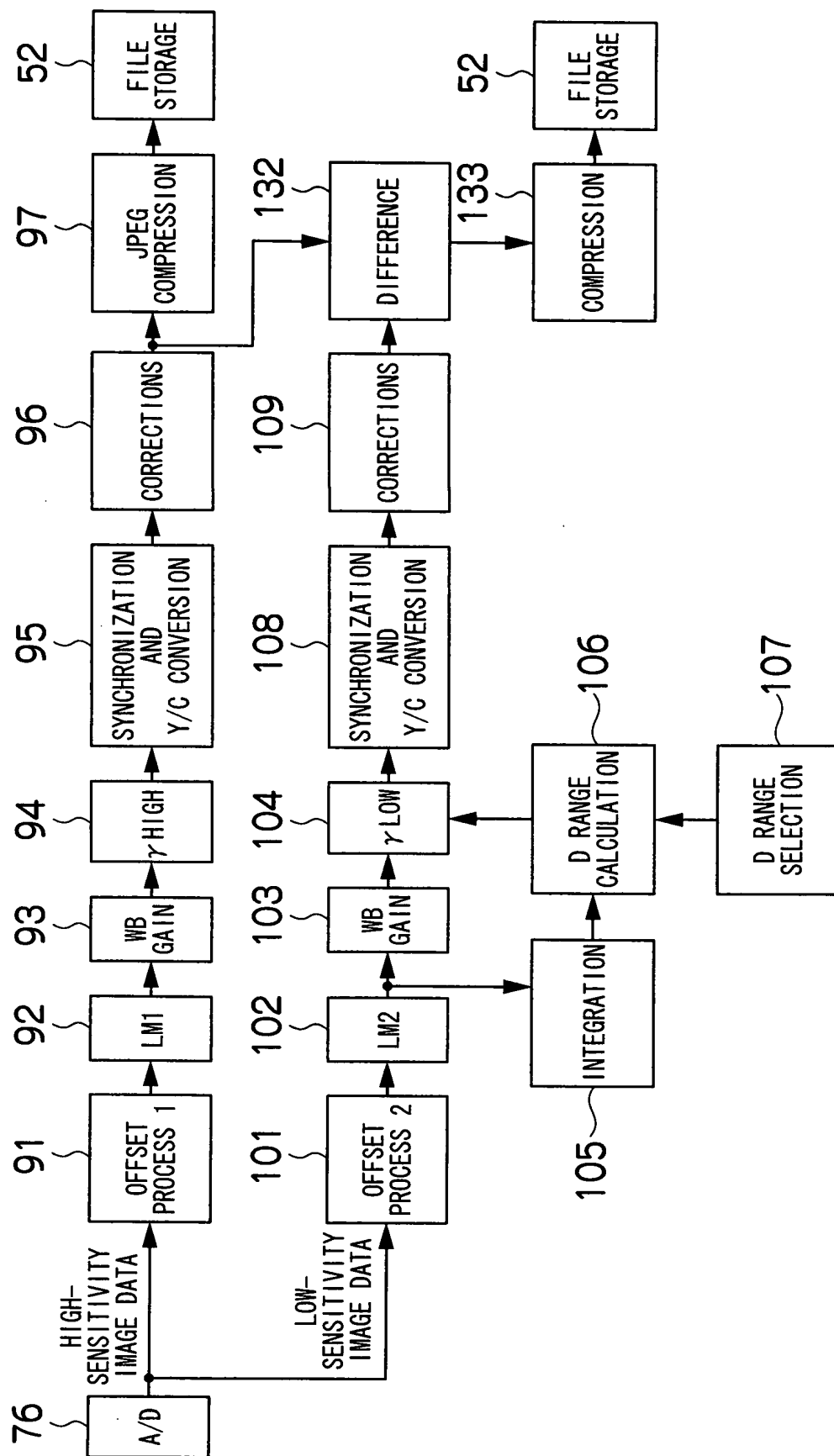


FIG.16

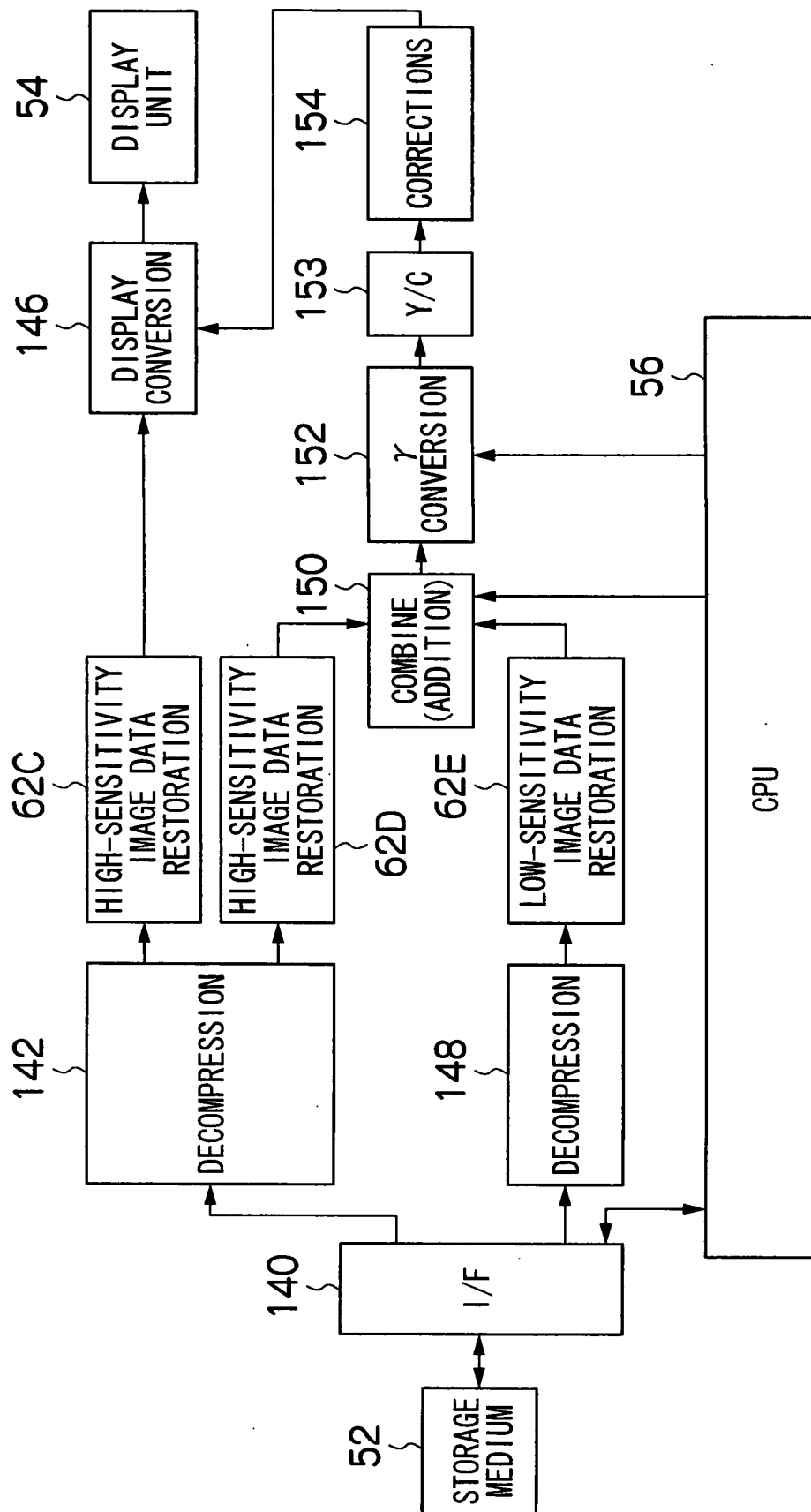


FIG.17

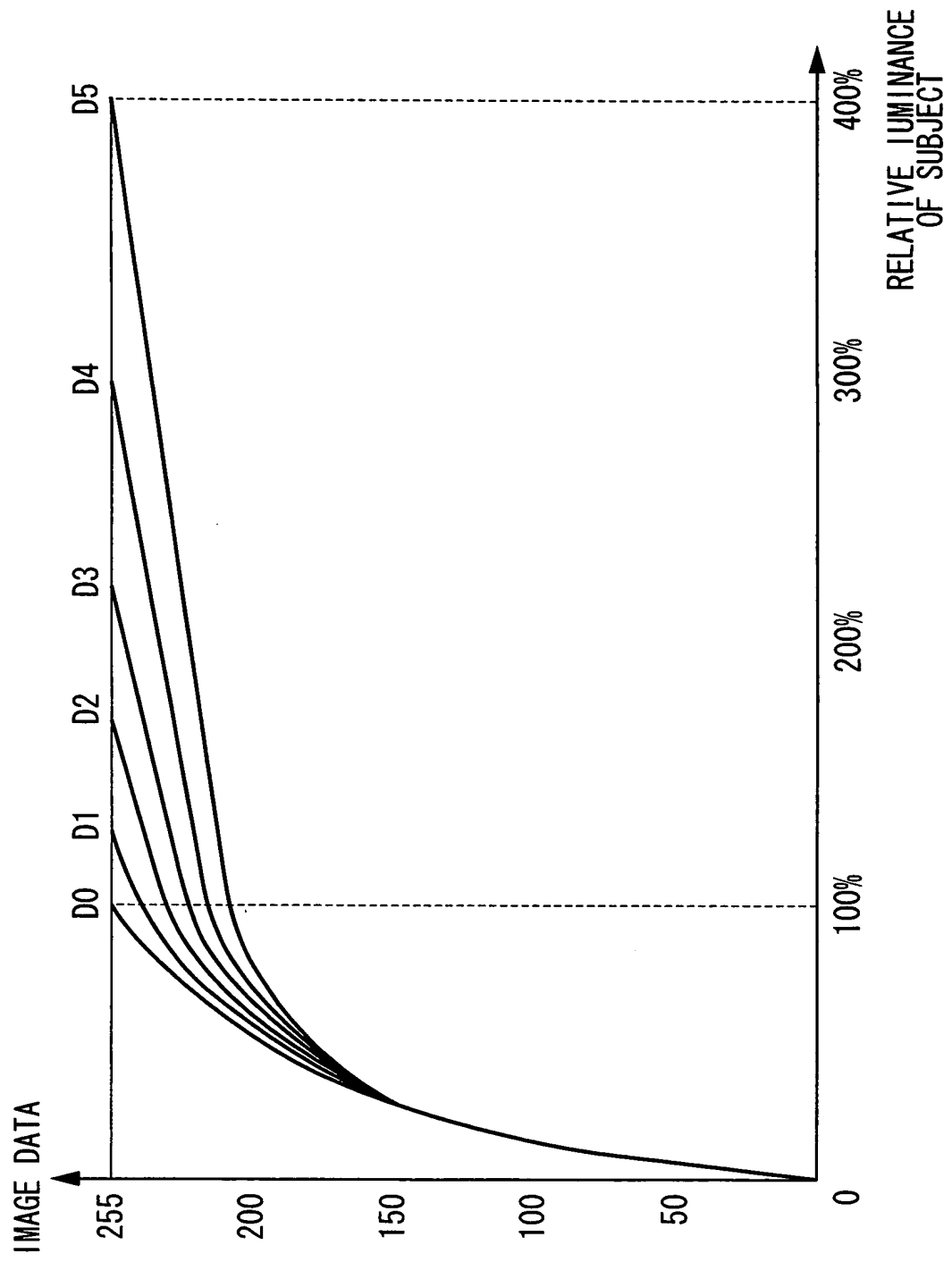


FIG.18

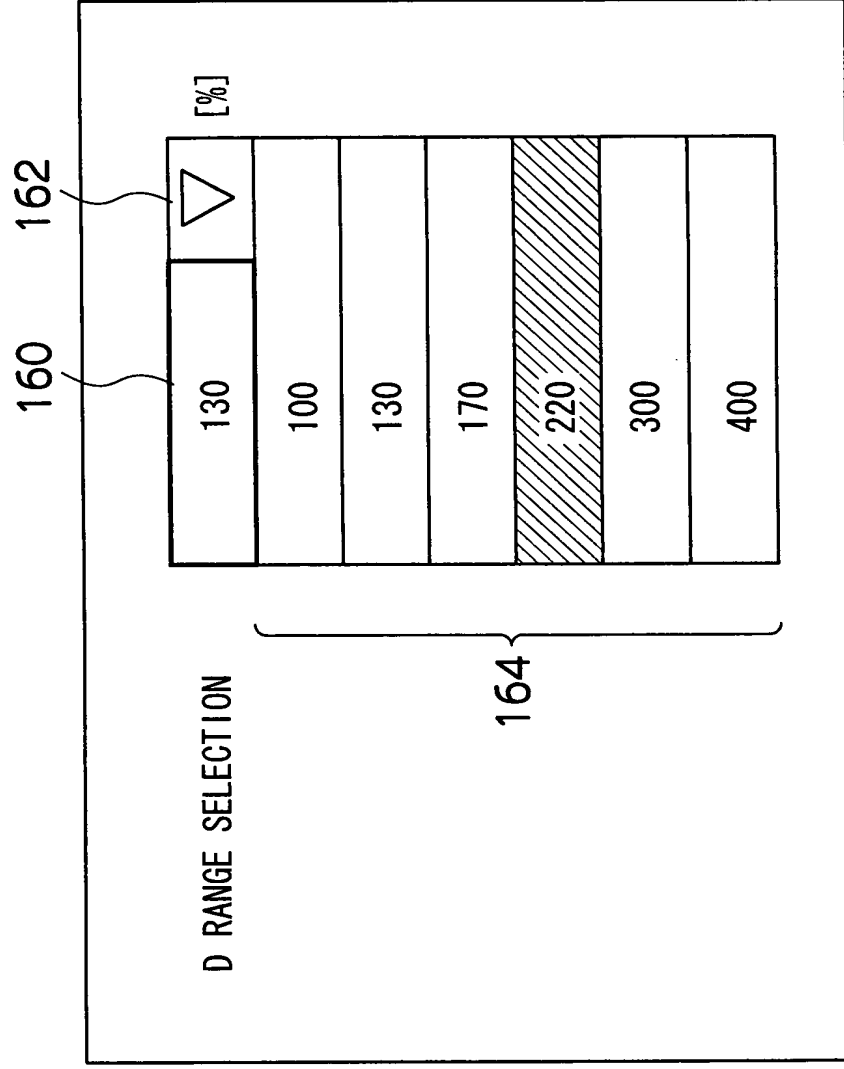


FIG.19

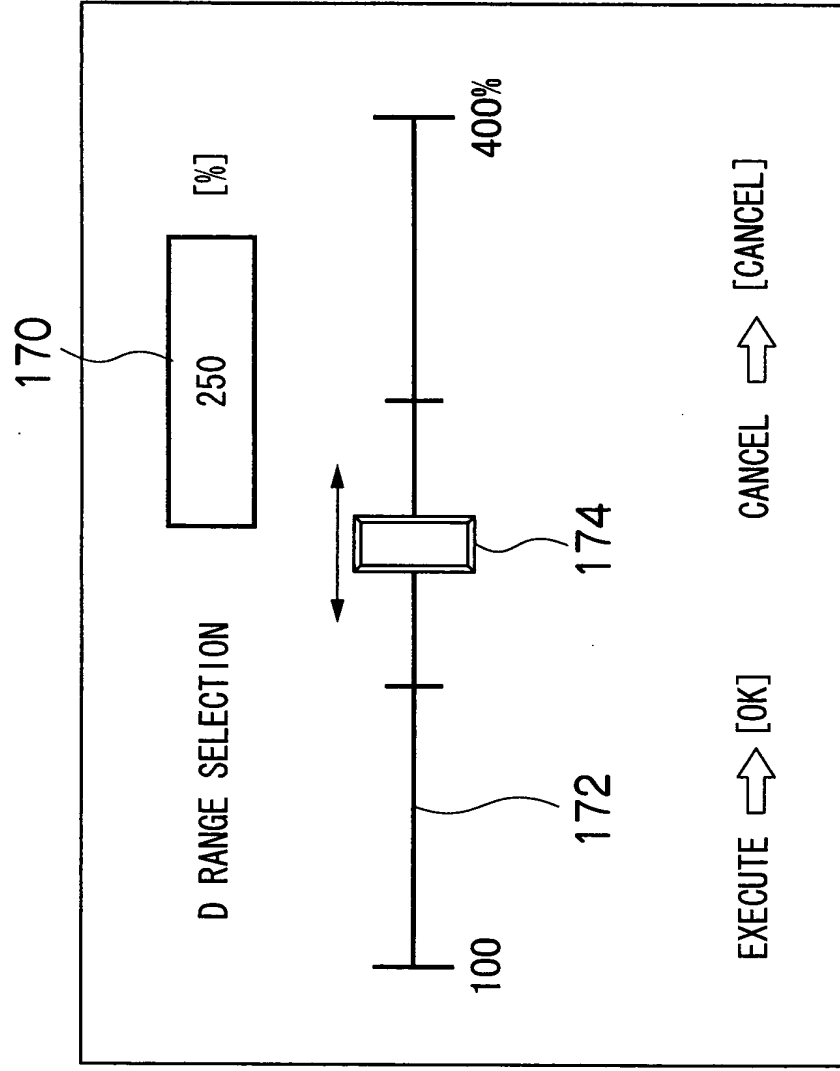


FIG.20

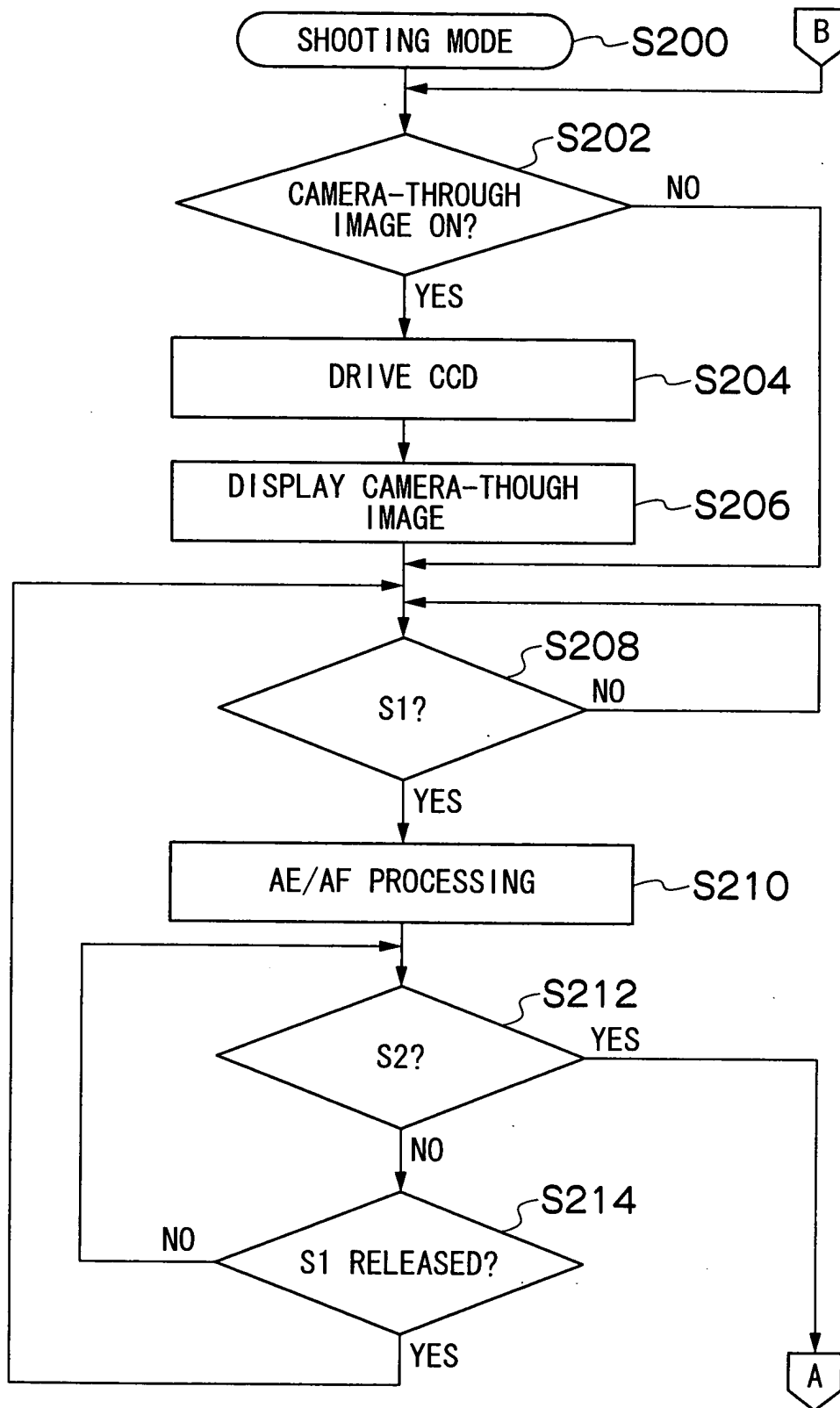


FIG.21

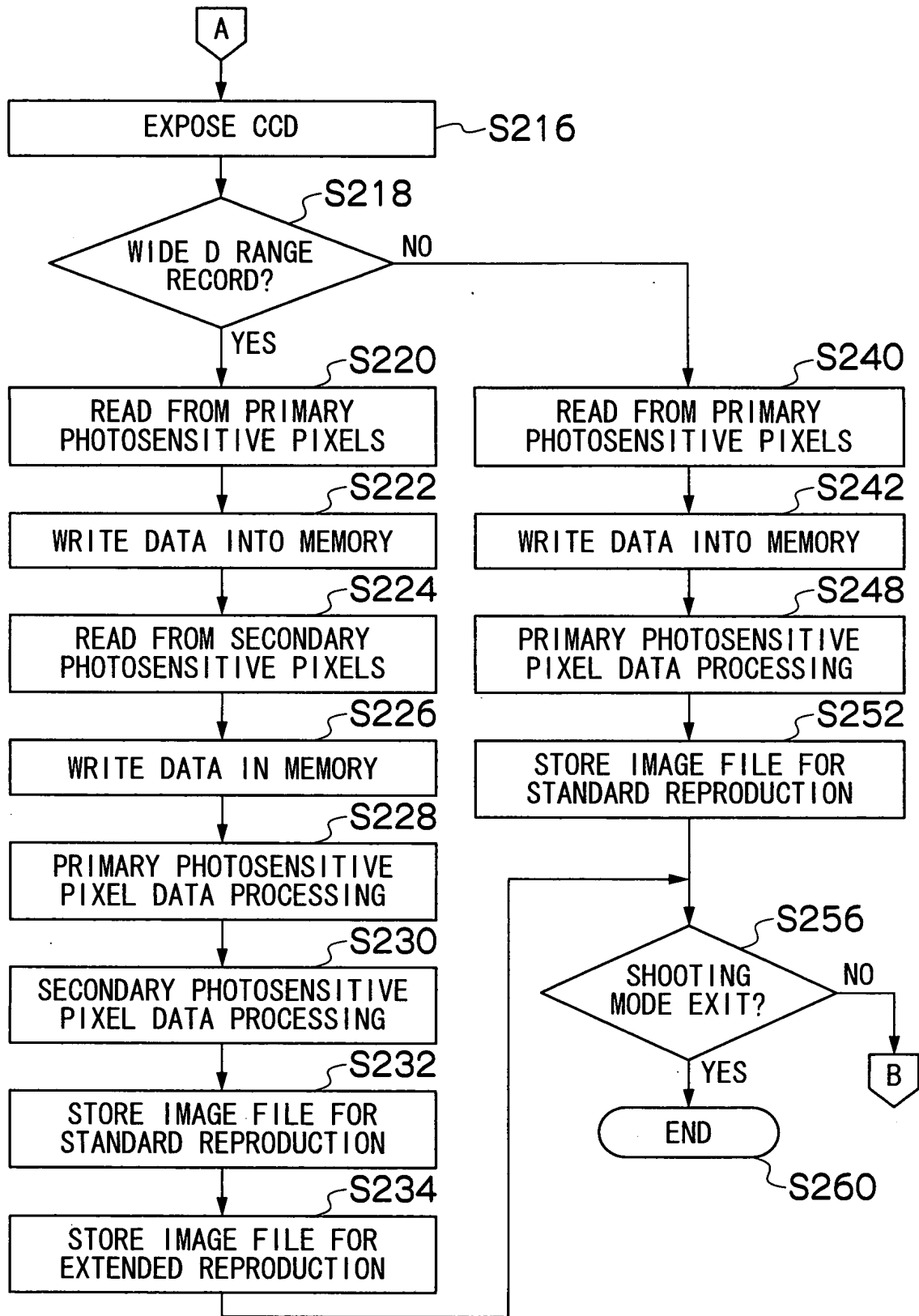


FIG.22

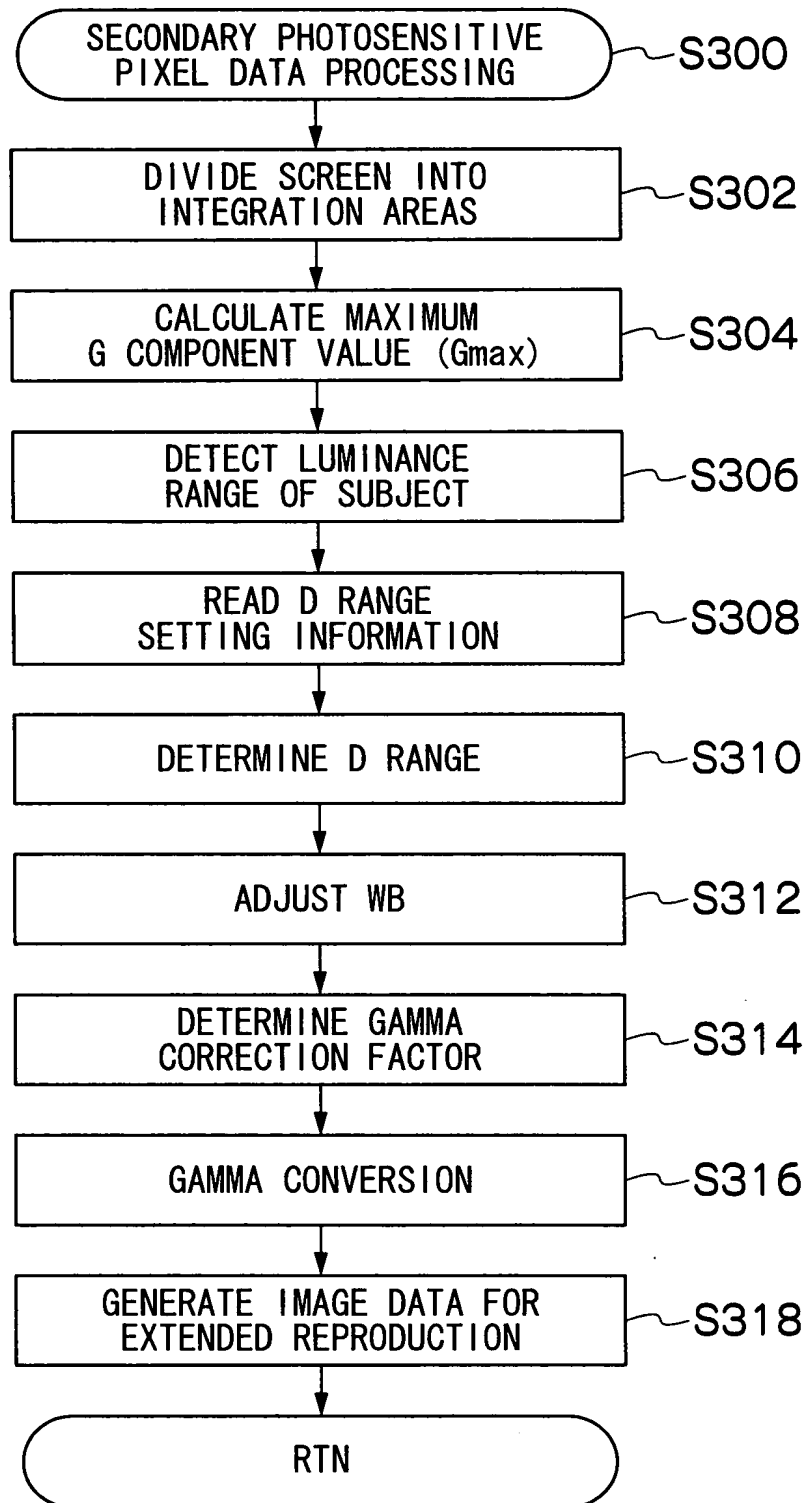


FIG.23

